

#### THE HASBRO INVESTMENT THESIS

Leverage Hasbro's iconic brand portfolio to entertain and connect generation of fans through games, play and experiences in five focus categories where we have or can have a leadership position.

> Action Figures & Accessories; Arts & Crafts, Games, Outdoor & Sports and Preschool Toys

#### **OPERATE WITH EXCELLENCE**

Focus on bottom line performance prioritizing fewer, bigger brands that delight and engage our consumers and fans

Delivered \$220M in gross savings through FY 2023

- > Gross savings target update to \$750M by year-end 2025
- > Expect ~50% of gross savings to flow to bottom line

Targeting 20% adjusted operating profit margin by full-year 2027

#### **CAPITAL PRIORITIES**

#### **Invest to Drive Profitable Growth**

> Focus Areas of Investment: Gaming; Direct to Consumer; Supply Chain; Data and Insights; Hasbro IP Content; Talent

#### **Return Excess Cash to Shareholders**

> Industry-leading Dividend; Share Repurchase in future periods

De-Lever the Balance Sheet and Maintain Investment Grade Rating

#### **HASBRO FRANCHISE BRANDS**

## TRANSFORMERS













### **Executive Leadership**

#### **Chris Cocks**

Chief Executive Officer and Director

#### **Gina Goetter**

Chief Financial Officer and Chief Operating Officer

#### **Holly Barbacovi**

Chief People Officer

#### Stephanie Beal

Chief Supply Chain Officer

#### Jason Bunge

Chief Marketing Officer

#### John Hight

President, Wizards of the Coast

#### Tim Kilpin

President, Toys, Licensing and Entertainment

#### Dan Shull

Chief Digital Information Officer

#### **Tarrant Sibley**

Executive Vice President, Chief Legal Officer and Corporate Secretary

#### **Roberta Thomson**

Executive Vice President and Chief Communications Officer







- Hasbro founded by Henry and Hillel Hassenfeld. The Company first sold textile remnants before manufacturing pencil boxes and school supplies
- 1940s Hasbro's first toys — doctor and nurse kits are created
- POTATO HEAD created and revolutionized toy industry as first toy advertised on TV
- 1964 Launches first action figure; G.I. JOE becomes an American icon
- 1968 Becomes publicly traded company
- 1977 Pays first dividend to shareholders
- 1983 MY LITTLE PONY brand is born
- 1984 TRANSFORMERS brand is born; Acquires Milton Bradley, including its PLAYSKOOL division
- Acquires Tonka Corporation, including its Kenner and Parker Brothers divisions
- Acquires Wizards of the Coast and its MAGIC: THE GATHERING and **DUNGEONS & DRAGONS franchises**
- TRANSFORMERS movie is released. launching one of the highest-grossing film series ever
- Establishes the Brand Blueprint Strategy
- 2015 Hasbro Pulse direct-to-consumer platform launched
- Launched Magic: The Gathering Arena
- 2018 Acquires Saban's Power Rangers
- 2019 (Fiscal 2020) Acquires eOne, a global entertainment studio
- Hasbro's Total Games Category tops 2021 \$2B; Wizards of the Coast tops \$1B in revenue
- Divested eOne Music business
- 2022 Acquires D&D Beyond
- 2023 Divested eOne film and TV business



# 1923 5,000 employees worldwide

## **Iconic Brand Portfolio**

\$5.0B annual revenue





**ESG at Hasbro** is the framework for translating our Purpose into action — getting from "why" we exist to "how" we deliver sustainable long-term value for our business and stakeholders.

#### **Areas of Impact**









principles







Certain statements contained in this fact sheet contain "forward-looking statements" within the meaning of the Private Securities Litigation Reform Act of 1995. The Company's actual actions or results may differ materially from those expected or anticipated in the forward-looking statements due to both known and unknown risks and uncertainties, which may be detailed from time to time in the Company's public announcements and SEC filings. The Company undertakes no obligation to make any revisions to the forward-looking statements contained in this fact sheet or to update them to reflect events or circumstances occurring after the date of this fact sheet.